FLOWER SHOW TERMINOLOGY

(See National Garden Club's Handbook for Flower Shows, revised 2007, for explanation)

PRINCIPLES OF DESIGN: Basic art standards used to organize elements. These principles are: 1.Balance 2.Proportion 3.Scale 4.Rhythm 5. Dominance 6.Contrast

ELEMENTS OF DESIGN: Basic, visual qualities of a design.

These elements are:

1.Space 2. Line 3. Form 4.Size 5.Color 6.Texture 7.Pattern 8.Light

THE ART OF DESIGN IS CLASSIFIED AS FOLLOWS:

Abstract creative design –is the selection, treatment and manner of organization of plant materials and other components chosen in order to contribute toward a non-realistic, non-naturalistic and non-representational <u>design</u>. See page 196, <u>Handbook for Flower Shows, revised 2007</u>, for additional information.

(Abstraction in Floral Design – is the act of separating the inherent physical qualities of plant material and other components from the associated or naturalistic concept of them.

Capsule-Functional Table Design –is a functional table exhibit restricted to one place setting . The exhibit must always include a decorative unit. See page 216, <u>Handbook for Flower Shows, revised 2007</u>, for additional information.

Collage –is an abstract creative design in low relief created on a background panel with components bonded with glue or paste, or otherwise attached to the panel. See page 197-198, <u>Handbook for Flower</u> <u>Shows, revised 2007,</u> for additional information.

Creative Mass Design –is a creative design emphasizing plant material and other (optional) components. Tangible components, not space, must dominate the overall design. It may have any degree of abstraction. See page 200, <u>Handbook for Flower Shows, revised 2007,</u> for additional information.

Miniature Design –is a design that may <u>not</u> exceed five (5) inches in height, width or depth. See page 203-204, <u>Handbook for Flower Shows, revised 2007</u>, for additional information.

Pot-et-fleur Design –is a creative design consisting of a combination of two or more rooted plants, growing in soil or other medium, cut plant material and other (optional) components in container/s. See page 207, <u>Handbook for Flower Shows, revised 2007</u>, for additional information.

Small Design –is a design that may <u>not</u> exceed eight (8) inches in height, width or depth. See page 208, <u>Handbook for Flower Shows, revised 2007, for additional information</u>.

Still Life Design – A grouping of objects and some plant material by which a story is told or a theme interpreted. See page 209, <u>Handbook for Flower Shows, revised 2007,</u> for additional information.

Tubular Design - A Creative Design having a dominance of cylindrical components throughout. See page 211, <u>Handbook for Flower Shows, revised 2007</u>, for additional information. **Underwater Design** –is a creative design having part or parts, including some plant material, submerged in water to create interest. These components under water must contribute artistically to the overall design and not merely be stems and/or mechanics. Transparent container(s) are used. Components are chosen for lasting quality under water and are anchored or propped to prevent floating. See page 212, Handbook for Flower Shows, revised 2007, for additional information.